**Polymorphism**

**One name and multiple forms :**

**// for example function over loading, operator over loading , virtual function**

**Compile time poly .. Run time poly…**

**static dynamic**

In dynamic polymorphism binding happen at run time not a compile time

Soo we use virtual function.

It is very important.

Function overloading: same name same class of a function

Function over riding::same name different classes of a fuction(function when wo use inheritance)

Virtual Function

Function over riding

Function overloading